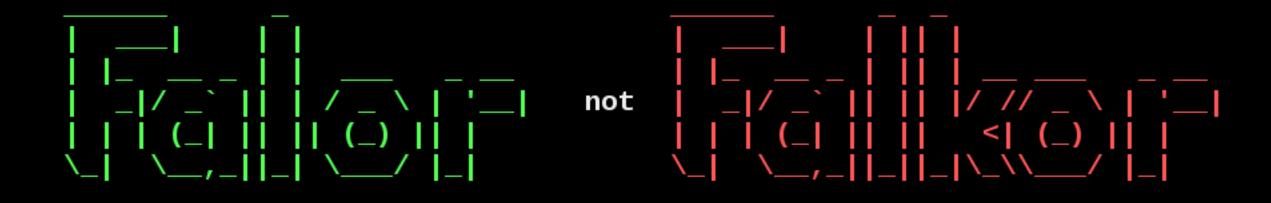


- * I am a Masters' student if Computer Science at USU
- * I work as a software engineer at Spillman Technologies
- * I have been a Screen user since 2006



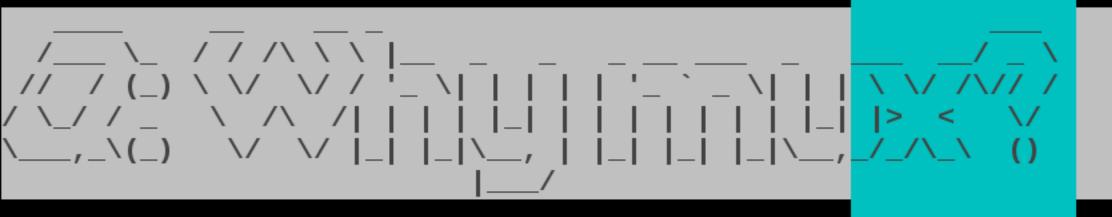


```
&&&&&
     &::::/\ _`\
    &::::&\ \,\L\_\
    &::::& \/_\_ \ /'__\/\`'_\/'__\\/'__\\/'
    &::::& &/\ \L\ \/\ \ /\ \ \/\\ //\ \ //\ \ //\ \ /\ \ \
    &:::::::&&
   &::::::& /\ \
   &:::::&&:::& &\\_\_\
  &:::::& &::&&::\ \ \ \ /' __ ` __ `\/\ \/\ \/\ \/\
  &:::::& &:::::&\ \ \_/\ \/\ \ \ \ \_\ \/> </
  &&::::::::&&&::::&
    &&&&&&& & &&&&&&&
      ·___. \_. ||_| \__.<__||_| \__./__/ |_|
           | | | / ._> | . \| '_>/ . \/ . | '_><_> | ' ' |<_-<
              ___. | _/|_| \___/\_. |_| <___|_|_|_|/__/
/ // / _ \/ // // |/ / -_) / _ \/ -_) |/ / -_) __/ / // (_-</ -_) _
\_, /\__/\_, | \__/\_/\_/ | /_//\_/\_/
```

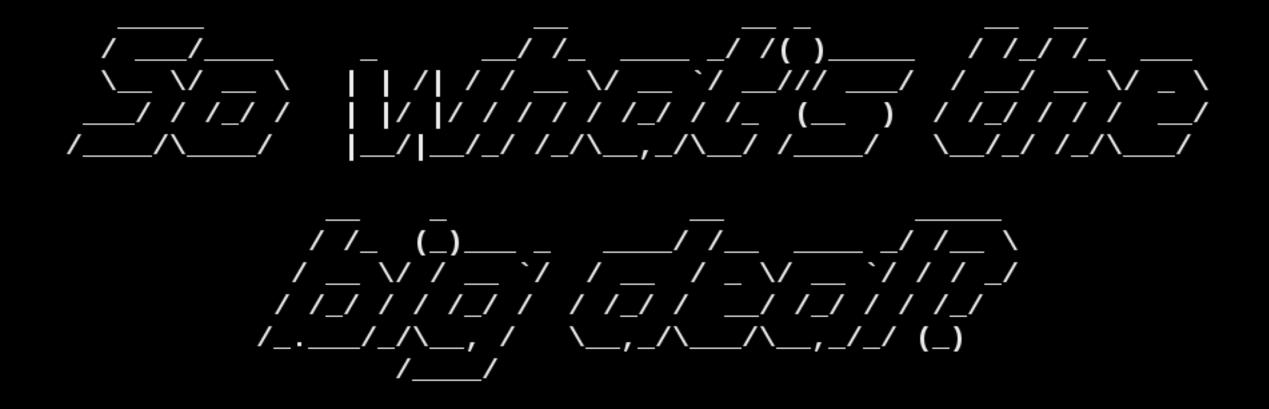
Either of these programs will make your computing time much more awesome

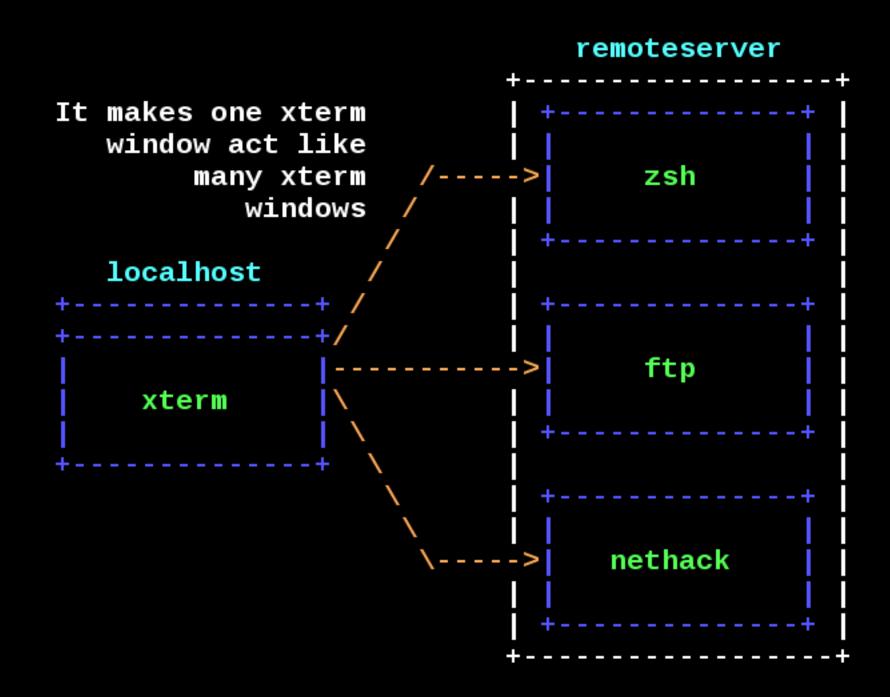
Try both tmux and Screen to find out which you prefer

The impression you will take away from this presentation is "How did I ever get along without a <u>terminal multiplexer</u> in my life?"



A: To survive the worst thing that could befall a millenial



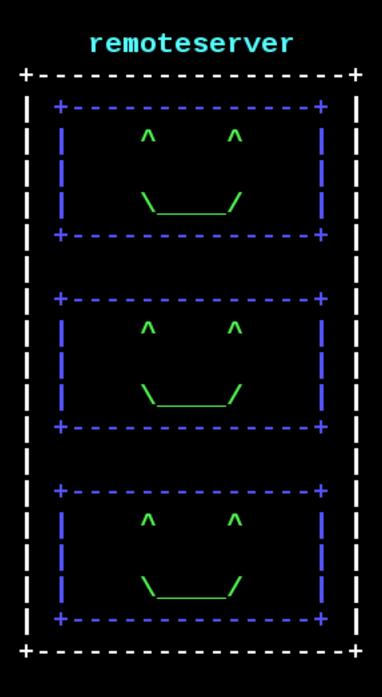


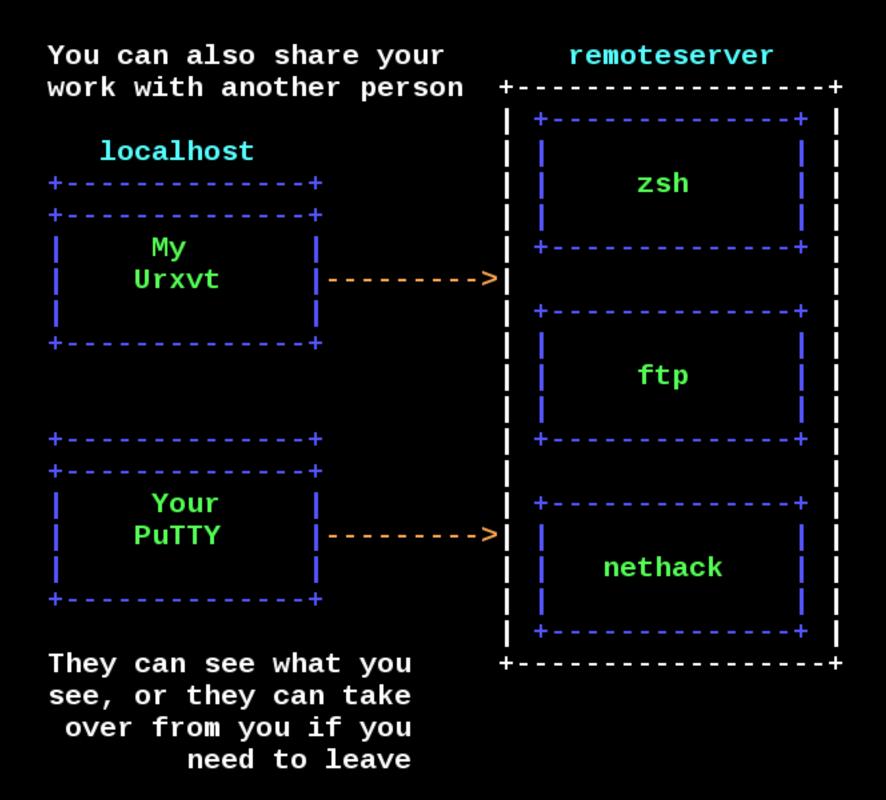
It also keeps your programs on the server running after the xterm window dies...

localhost +----+ +----+ | X X | | ____ |

...or after the network connection goes out...

...or when the power goes!





/__| __| \/ _| '_/ -_) -_) ' \ |___/_|_| ___|_|

The first version of Screen was released in 1987...

...it may be older than some of you who may use it





The grandpappy of all of the muxers

Features:

- * Nethack mode!
- * Widely available on POSIX systems
- * Serial console support
- * Multi-user support



Screen is the inspiration for many X11 tiling WMs such as ratpoison, stumpwm, dwm, and xmonad

The latest version is 4.2.1

Protip search for 'GNU Screen', or you're gonna have a bad time







tmux was first released in 2009 under a BSD license

It aims to be a modern alternative to Screen

(read: it's <u>not</u> a drop-in replacement)



The brash, young upstart with lots of mindshare Features:

- * Actively maintained
- * Simple configuration
- * More flexible process organization
- * Easily scriptable from the command-line



If you're new to all of this, tmux is the best place to start

The latest version is 1.9a





List all Screen sessions:

\$ screen -ls

Reconnect to a detached session:

\$ screen -r [session name]



List all tmux sessions:

\$ tmux list-sessions

Reconnect to a detached session:

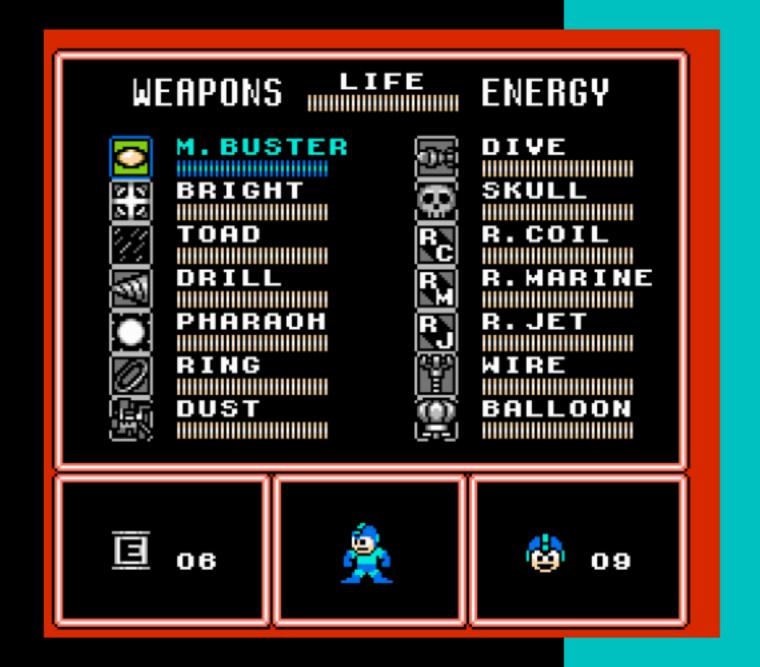
\$ tmux attach [-t session name]



) dwb

Congratulations!!

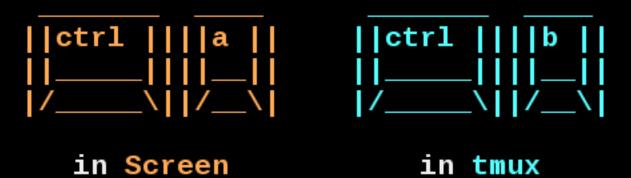
You now know enough to do what draws 99% of mux users to Screen and tmux





The most important configuration item is the escape key or prefix key

The defaults are:



- * ctrl + a moves the shell cursor to the beginning of the line, and increments numbers in Vim
- * ctrl + b moves the shell cursor back one word, and scrolls Vim's buffer <u>back</u> a page



(denoted as ^@ in configuration files)

/__| __| \/ _| '_/ -_) -_) ' \ |__/_|_| ___|_|

It's configuration file is named ~/.screenrc

```
escape ^@@
# don't use visual bell; print the ASCII bell char 0x07
vbell off
vbell_msg Ding!
# play a bell even when the beeping window isn't visible
bell_msg 'Ding! %n^G'
msgwait 2
# better error messages
nethack on
# suppress the startup message
startup_message off
# put a caption on bottom line
caption always "%{= WK}%-w%{=b kW}%n %t%{= WK}%+w %-=%{= Wk}%H%{= WK} %l %c"
```

replace ctrl-a with ctrl-space



It's configuration file is named ~/.tmux.conf



The statusbar clock helps you to not accidentally work too late
Keeps your connection alive by defeating the SSH idle timeout
Which wouldn't even have bothered you anyway
BECAUSE YOUR PROGRAM IS RUNNING INSIDE A MUXER!!!



Like Vim, Screen and tmux have a command-line mode which is introduced with a colon character

(_)

(_)

However, in our case, this mode is introduced by

| All | of | the | commands | which may | appear | in | your | configuration | file | may | be | |
|-----|----------------------|-----|----------|-----------|--------|----|------|---------------|------|-----|----|--|
| | specified at runtime | | | | | | | | | | | |
| | | | | | | | | | | | | |

This allows you to try out new configuration settings interactively...

...as well as use commands for which you don't have/want a binding

```
8888888b dP
dΡ
       dΡ
                                  88888ba
                                             dΡ
88
                                  88
                                         `8b 88
       88
            88
                       88
88aaaaa88a a88aaaa
                                 a88aaaa8P' 88
                      88
            88
                       88
                                  88
                                             dΡ
88
       88
            88
                       88
       88
88
                                  88
dΡ
       dΡ
                                  dΡ
            8888888P 8888888P
                                             00
```

Oh noes! I can't remember which key does what!

Never fear, because

puts a handy reference into your active window pane



A new window running your preferred shell may be created with

This window is destroyed when the contained program exits

You have a few tools to help you keep track of all these windows

You have a few tools to help you keep track of all these windows

Select a window by title or content

As you open and close windows you will destroy the nice monotonic ordering you began with

If you have become accustomed to a particular ordering, (or if you are particularly OCD), you may wish to re-assign the windows' numbers

For much of the time you may be content to switch between full screen applications

However, it <u>is</u> nice to see two things at one time

Both Screen and tmux can divide the screen amongst your running applications, but they each take their own approach





```
+-----[S e s s i o n]-----+
+-----[R e g i o n]-----+
||+-----+||
|||,--.-,..-,.-,-,-,..,-,.
|||.,--..-,../||, ,...,./-|||
.,.-,--,...__,,...
-,...,...-,..,...-,...-,...-,..
||+-----[W i n d o w]-----+||
|+--[R e g i o n]-+--[R e g i o n]-+|
        [+----+]]
    | | - , . - _____ - - , - , . | |
             ||.-,--_) |.,-,|||
            ||.-,./ __/.,.-.|||
             ||.--|___|...,|||
        | | . , . . . - , . . . . - , . | | |
             |+[W i n d o w]-+||
```

```
+-----[S e s s i o n]-----+
+-----[W i n d o w]-----+
|+-------[P a n e]-----+||
|||--.-,..-,.-,/||,-,.-,-,.-|||
| | | - - , . . . , . - , - . , - | | | - . - , - . , - , . , - , . | | |
-,..,..-,, _ -.-,.,.-,
| | , . - , - - . . - - , . . . , . - . . - - , . . . , . . | |
| | +-----+ | |
| | | , , - - . - , . . - , - | , , , - - . - , . - , . - , | | | |
|||--,.-/ __/..,-,|,--,.__) |-.,-|||
|||-,..|____|,.-.|.-,.|___/-.,.-|||
|||,.-,--..-|||
||+---[P a n e]---+---[P a n e]---+||
```

You begin with one window in fullscreen mode

From there you may split each window into two regions

/__| __| \/ _| '_/ -_) -_) ' \ |__/_|_| ___|_|

The following configuration items allow you to use vi-inspired keybindings to navigate between split windows

Add these lines to your ~/.screenrc:

```
# use vi-like motion keys to move between split regions
bind j focus down
bind k focus up
bind h focus left
bind l focus right

# make the active region the only region
bind o only

# close the active region (the program remains running)
bind C remove
```



The arrangement of panes is governed by the active layout

You may cycle through possibile layouts with



The following makes tmux behave more like vi:

```
# Vi directions to navigate between panes
unbind-key j
bind-key j select-pane -D

unbind-key k
bind-key k select-pane -U

unbind-key h
bind-key h select-pane -L

unbind-key l
bind-key l select-pane -R
```

tmux remembers how your windows were split into panes between disconnecting and reconnecting

As of the latest version, Screen can do so as well, through its new <u>layout</u> commands





Have you used one of those new-fangled terminal emulators which features a <u>searchable scrollback</u> buffer?

That's a nice feature which Screen has already been providing

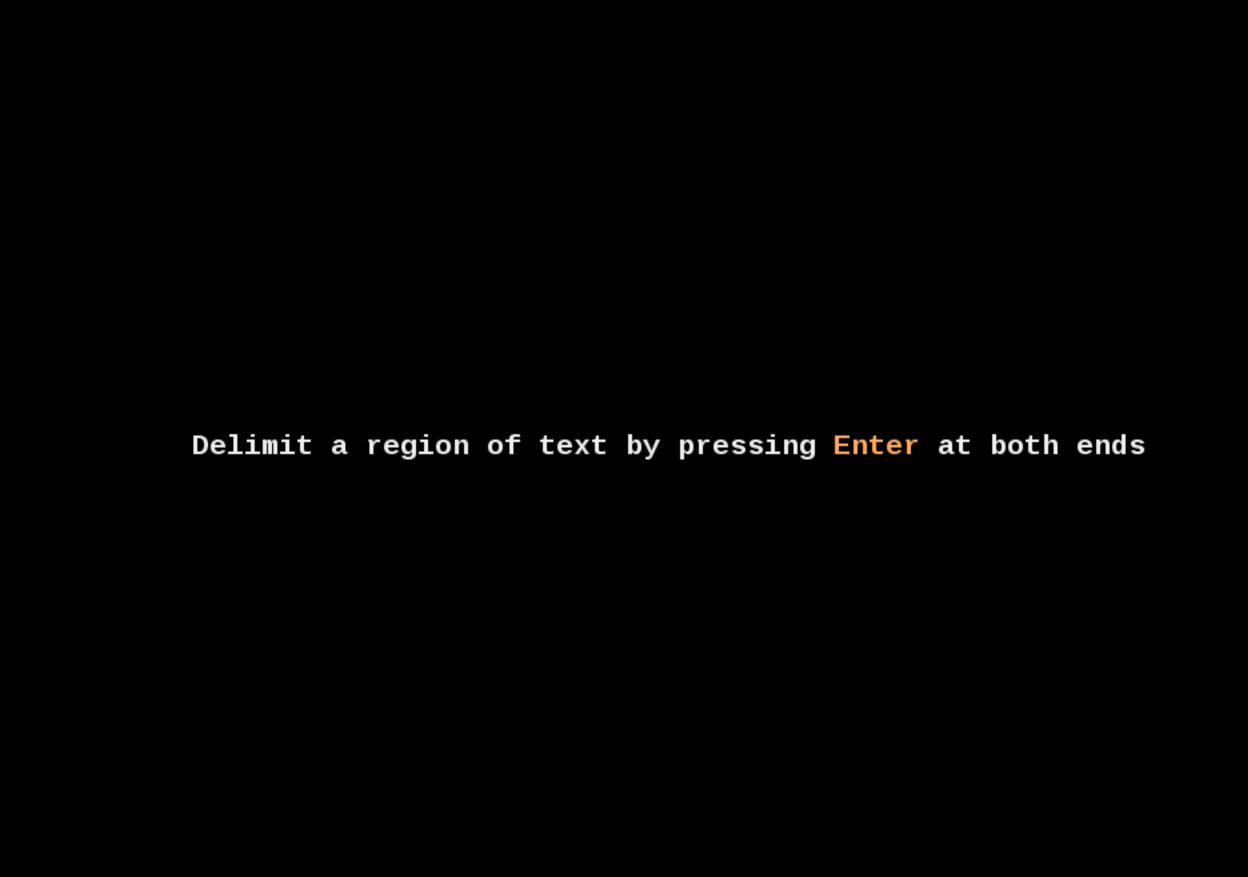
for a really, really long time

under the guise of Copy & Paste mode

Search for scrolled-off text with vi-like keybindings

/pattern

?pattern

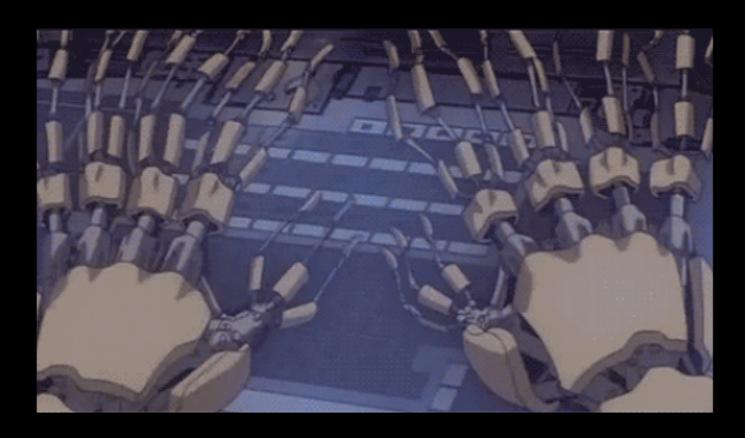


The text which you selected is placed into a buffer (which are analaogus to one of Vim's registers, or a clipboard)

Paste the buffer with

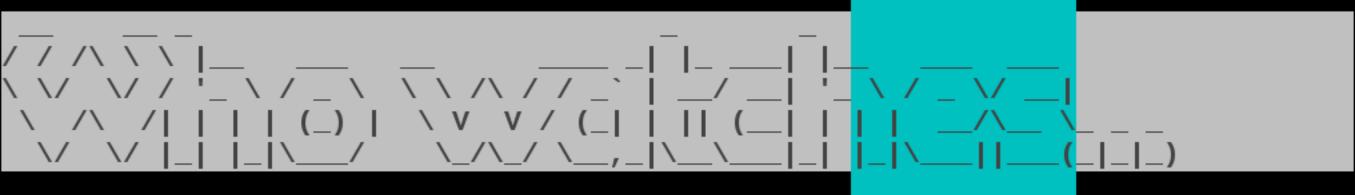
Pasted text is sent into the program through the keyboard and so appears to a program as though you just typed it in...

...<u>really</u> fast



Copy & paste works identically in tmux for the most part except tmux keeps each copied selection in a stack of buffers

You can view and paste each historical selection with



Quis custodiet ipsos cust<mark>odes?</mark>
-- Juvenal

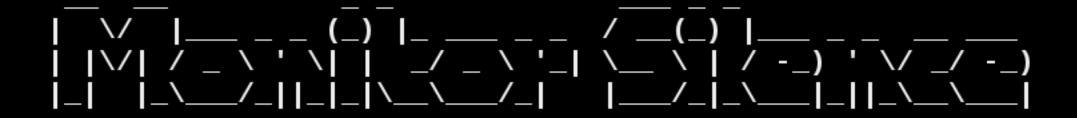
Suppose you're compiling a ginormous program

cough Firefox *cough*

But you don't want to sit and watch it grind away for hours...

```
#-...#####
   | . . . . . . . | # | . . . |
                                          |%[.+(?|
   ....> .....# #-...... # ###
   -- ----- -# # | . . . . . . . . . . . | # # #
    ### #
                          #
                    # # ###
               #
                                 ##0 #
                   #----# ###
    ####
             # # | . . . . . #
           -.---# #|<mark>?</mark>...|
# # | . . . .
          ## | > . . . . ######
                                  | . . . . % . . . . . - #
          # . . . . .
```

[Fadein the Skirmisher] St:18/02 Dx:16 Co:13 In:8 Wi:9 Ch:9 Lawful Dlvl:3 \$:215 HP:31(31) Pw:11(11) AC:5 Exp:4 T:1668



```
||ctrl ||||space || ||_ ||
|||----||| + ||--||
|/----||/---|
```

(the default is 30 seconds; can be changed by :set silencewait N)

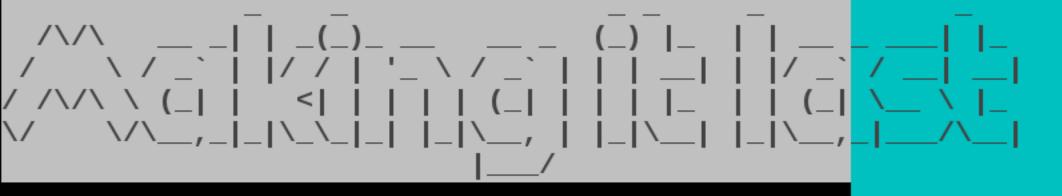
```
||ctrl ||||space || ||: ||
||___||| set monitor-silence N
|/___||
```



```
||ctrl ||||space || ||: ||
||___||| set monitor-activity on
|/____\||/___\|
```

The <u>pattern</u> is matched against content on the terminal by the fnmatch(3) function...

...which matches the the same as the familiar shell wildcard





How would you prove that you have ascended NetHack?

scrot?

Alt + PrintScr?

Your phone?

Grab a screencap of window N into hardcopy.n with

By default, screen captures are written into Screen's cwd

You may change that default with

(Obviously, you'd keep this setting in your ~/.screenrc)



This is, unfortunately, not quite as simple to achieve in tmux, but the mechanism is much more flexible

Put this into your ~/.tmux.config:

bind H capture-pane \; save-buffer -b 0 ~/.tmux-hardcopy \; delete-buffer -b 0

Now you can save an image of the active pane into ~/.tmux-hardcopy with

Log files may be written into the <u>window's</u> cwd with a name like screenlog.<u>n</u>

This may be toggled with



Again, this isn't out-of-the-box as in Screen, but is much more flexible

<u>shell command</u> might be as simple as <u>cat > tmuxlog.0</u>

Or it may be as awesome as base64 rot13 gzip -c > srsly3ncrypted.0.gz



Logging a window copies any output generated <u>after</u> logging begins...

...it does not include what is already on the window :(



Both Screen and tmux facilitate multiple clients connecting to the same session

Connect to a Screen session in multi-user mode:

\$ screen -x [-r session name]



Screen has a rich set of commands relating to controlling access to various aspects of a session

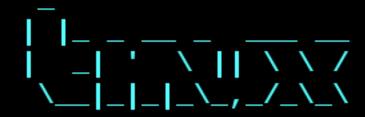
- * Multiple user accounts may connect to the same session
- * Users can view windows independently
- * Users can be denined view access from certain windows
- * Users may be restricted from providing input
- * Users may not be able to enter Screen commands



Connect to a session:

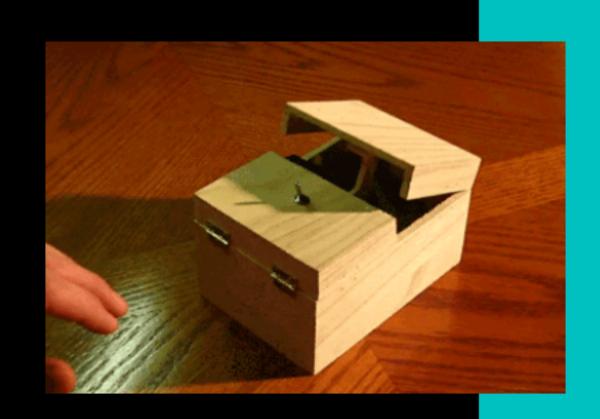
\$ tmux attach -t session name

You may cycle through active sessions with



Multi-user is one area where tmux still lags a bit

- * Multiple clients may connect to one session from the same <u>user account</u> (there is a project called "wemux" that seeks to addres this)
- * Each client are constrained to view the same window
- * The visible area is governed by the smallest client



Your muxer can serve as a keyboard macro for the console

Just bind a string to a convenient sequence

Open a root shell:

:bind s screen sudo -i

Launch a new instance of Vim:

:bind v screen vim

Too lazy to remember your password?

:bind ^P stuff 123456^M

(Don't actually do that last one, okay?)

```
It's really nice to be able to use on-screen text

as input to a program

(xclip(1) users, amirite?)
```



- 0. Copy a bit of text straight off the screen
- 1. Bind a key to open a browser and go right to the URL in the paste buffer
- 2. Another binding uses the paste buffer as a search query

Place this simple shell wrapper named <u>lynx+</u> under your \$PATH:

```
#!/bin/bash
case $1 in
    go)
        exec lynx "$(head -1 ~/.mux-exchange)"
    ;;
    search)
        exec lynx https://duckduckgo.com?q="$(cat ~/.mux-exchange)"
    ;;
esac
```

Given this stanza in ~/.screenrc:

```
# store copy buffer in ~/.mux-exchange
bufferfile $HOME/.mux-exchange
```

launch lynx with URL in the paste register
bind B eval "writebuf" "screen lynx+ go"

launch lynx with the search term in the paste register bind ^B eval "writebuf" "screen lynx+ search"

You can now look up a keyword or URL in a keystroke!



The same procedure is configured a bit differently here

Add this to your ~/.tmux.conf:

Copy the selection to an exchange file bind-key -t vi-copy Enter copy-pipe "cat > ~/.mux-exchange"

launch \$browser with url stored in paste register bind B new-window "lynx+ go"

launch \$browser with search term stored in paste register bind C-B new-window "lynx+ search" Your muxer can also fill the role of ClusterSSH by multiplexing your input across multiple windows

:at <windowName> <command>

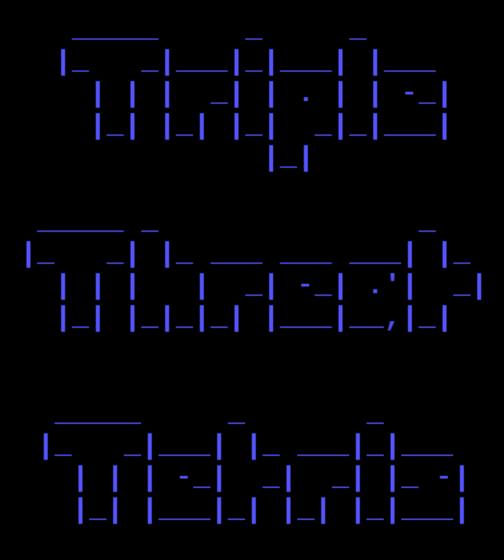
Run <command> in each window with a particular name
These windows do not need to be active or displayed



:set-window-option synchronize-pane

Each pane in the window gets your input

(with the drawback that you must be able to fit them all on one window)



Type once, run everywhere!